

HEATHER COLE CURRICULUM VITAE

EDUCATION

MFA in Interdisciplinary Arts, Goddard College, Plainfield, VT

Thesis: "Community Building through the Arts"

Graduated February 2013

Arts K-12 Teaching Certification, Edinboro University of Pennsylvania, Edinboro, PA

Graduated December 2012

BFA in Applied Media Arts, Edinboro University of Pennsylvania, Edinboro, PA

Graduated May 2010

SKILLS

Game Design, Interactive Design, Graphic Design, Gamification, Augmented Reality Development, Curriculum Development/Delivery, Online/Hybrid Course Development, Mentorship of Adult Learners, Mentorship of ESL students, Grant Application/Management, Budget Management, Project Management, Cross Platform Interfacing (Mac, PC, Linux), HTML, Python, and Object-Oriented Scripting.

SOFTWARE

Adobe Creative Cloud (Photoshop, Illustrator, InDesign, Animate/Flash, Premiere Pro, After Effects), Autodesk Maya, Microsoft Office, Unreal Engine, Unity, Construct 3, Canvas Learning Management, Blackboard Learning Management, Cloud Computing.

PROFESSIONAL EXPERIENCE

Founder and Director of MonRiverGames Morgantown, WV

9/2021-PRESENT

- Direct the studio's activities
- Host pitch sessions for the public
- Mentor young professionals in the game design and development field
- Assist studio members in designing, prototyping, and presenting their work
- Find scholarship and grant activities to help fund professional development opportunities
- Organize excursions to local and national game conferences.

Teaching Assistant Professor of Interactive Design in Media West Virginia University, Morgantown, WV

8/2019- PRESENT

- Assist with the promotion and curriculum development of the major and minor
- Instruct courses within the major and minor
- Committee duties as assigned
- Assist with retention and incoming students as needed
- Advisor to the X-Reality Club (a Virtual/Augmented Reality development club)
- Write letters of recommendation as needed

Game Minor, Chair of Program Penn State University, Erie, PA

5/2018- 6/2019

- Advise students considering the minor
- Coordinate classes that are needed
- Promote minor
- Manage funds for the program

Assistant Teaching Professor of Digital Arts

1/2013 – 6/2019

Pennsylvania State University, Erie, PA

- Full time with service, research, and teaching requirements
- Curriculum development and implementation
- Mentor and act as advisor to students
- Manage and deliver online and traditional curriculum
- Manage, curate, and coordinate the installation of artistic works for the on-campus gallery and art events. Submissions accepted by student, faculty, alumni, and staff
- Organize and host an annual conference ("DIGITfest") that teaches adult learners and traditional students aspects of the Digital Humanities
- Instruct outreach lessons to local K-12 students, as needed

Instructor of Photography **1/2014 - 5/2014**
Allegheny College, Meadville, PA

Managed classes and delivered course instruction for "Darkroom Photography"

Curator **1/2013 - 12/2014**

Academy Theatre Gallery Meadville, PA

Organized, curated, and installed group art exhibits

Substitute Teacher **1/2013 - 6/2014**

Crawford County School District, Meadville, PA

Managed classes and delivered course instruction in local public schools on an on-call basis

Instructor of Painting **1/2013 - 5/2013**

University of Pittsburgh, Titusville, PA

Managed classes and delivered course instruction delivery for "Introduction to Painting"

Freelance Photographer **5/2009 - 8/2014**

Edinboro, PA

MEMBERSHIPS: *Women in Games International (WIGI), International Game Developers Association (IGDA)*

GRANTS

Dismantling the Deficit Trope PPA Grant **6/2017 - 8/2019**

Drafted, staffed and submitted application for fine art project "Dismantling the Deficit Trope" to the Pennsylvania Partner for the Arts. Coordinated and led the approved \$1200 Project Grant. This project was an outreach activity for Erie Public Schools. Over 500 students from grades K-12 participated in an art project to answer the question, "What do you love about your school?"

TedxErie Artist Commission **6/2016 - 11/2016**

Drafted, staffed and submitted application for fine art project "Augmented Reality" by Erie Arts and Culture as background for TEDxErie. Directed and coordinated execution of the design of the awarded \$3000 project.

Yahn Family Program Endowment **3/2016 - 12/2016**

Designed, submitted and managed the procurement of a \$50,000 endowment to support, enrich, and develop the only campus fine arts gallery for the Pennsylvania State University's Erie Campus.

Digital Media Fest Event Support **9/2015 - 5/2016**

Designed, submitted and managed the award of a \$5000 endowment for Humanities and the Arts grant attained to support "Digital Media Fest," a conference to inspire technological advances within the liberal arts conducted at the Pennsylvania State University's Erie Campus.